Exploring the Limits of Transfer Learning with a Unified Text-to-Text Transformer Colin Raffel • Noam Shazeer • Adam Roberts • Katherine Lee • Sharan Narang • Michael Matena • Yanqi Zhou • Wei Li • Peter J. Liu

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- Foreword

Foreword

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Exploring the Limits of Transfer Learning with a Unified Text-to-Text Transformer

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Figure 1: https://arxiv.org/abs/1910.10683v3

-Introduction

Text-to-Text Transfer Transformer



Figure 2: A diagram of text-to-text framework. Every task authors consider — including translation, question answering, and classification — is cast as feeding our model text as input and training it to generate some target text. This allows to use the same model, loss function, hyperparameters, etc. across diverse set of tasks. It also provides a standard test bed for the methods included in this empirical survey."T5" refers to the proposed model, which authors dub the "Text-to-Text Transfer Transformer".

Model - Transformer-based Architecture



Figure 3: The Transformer - model architecture. From 'Attention Is All You Need' by Vaswani et al.

Data

Data - Colossal Clean Crawled Corpus

Common Crawl - a publicly-available web archive - the basis for C4 dataset. Heuristics for cleaning up Common Crawl's web extracted text:

- Authors only retained lines that ended in a terminal punctuation mark (i.e. a period, exclamation mark, question mark, or end quotation mark).
- Authors discarded any page with fewer than 5 sentences and only retained lines that contained at least 3 words.
- Authors removed any page that contained any word on the "List of Dirty, Naughty, Obscene or Otherwise Bad Words".
- Many of the scraped pages contained warnings stating that Javascript should be enabled so Authors removed any line with the word Javascript.
- Some pages had placeholder "lorem ipsum" text; Authors removed any page where the phrase "lorem ipsum" appeared.
- Some pages inadvertently contained code. Since the curly bracket appears in many programming languages (such as Javascript, widely used on the web) but not in natural text, Authors removed any pages that contained a curly bracket.
- To deduplicate the data set, Authors discarded all but one of any three-sentence span occurring more than once in the data set.

Downstream Tasks

Downstream Tasks

The goal in this paper is to measure general language learning abilities. As such, Authors study downstream performance on a diverse set of benchmarks, including:

- GLUE and SuperGLUE text classification meta-benchmarks
- CNN/Daily Mail abstractive summarization
- SQuAD question answering
- WMT English to German, French, and Romanian translation

GLUE and SuperGLUE each comprise a collection of text classification tasks meant to test general language understanding abilities:

- Sentence acceptability judgment (CoLA)
- Sentiment analysis (SST-2)
- Paraphrasing/sentence similarity (MRPC, STS-B, QQP)
- Natural language inference (MNLI, QNLI, RTE, CB)
- Coreference resolution (WNLI and WSC)
- Sentence completion (COPA)
- Word sense disambiguation (WIC)
- Question answering (MultiRC, ReCoRD, BoolQ)

Input and Output Format of Data

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Figure 4: A diagram of text-to-text framework. Every task authors consider — including translation, question answering, and classification — is cast as feeding our model text as input and training it to generate some target text. This allows to use the same model, loss function, hyperparameters, etc. across diverse set of tasks. It also provides a standard test bed for the methods included in this empirical survey."T5" refers to the proposed model, which authors dub the "Text-to-Text Transfer Transformer".

Baseline

Baseline



Figure 5: Schematic of the objective authors use in the baseline model. In this example, authors process the sentence "Thank you for inviting me to your party last week." The words "for", "inviting" and "last" (marked with an×) are randomly chosen for corruption. Each consecutive span of corrupted tokens is replaced by a sentinel token (shown as <X> and <Y>) that is unique over the example. Since "for" and "inviting" occur consecutively, they are replaced by a single sentinel <X>. The output sequence then consists of the dropped-out spans, delimited by the sentinel tokens used to replace them in the input plus a final sentinel token <Z>.

Baseline

Baseline - Results

	GLUE	CNNDM	SQuAD	SGLUE	EnDe	EnFr	EnRo
★ Baseline average	83.28	19.24	80.88	71.36	26.98	39.82	27.65
Baseline standard deviation	0.235	0.065	0.343	0.416	0.112	0.090	0.108
No pre-training	66.22	17.60	50.31	53.04	25.86	39.77	24.04

Figure 6: Average and standard deviation of scores achieved by the baseline model and training procedure. For comparison, authors also report performance when training on each task from scratch (i.e. without any pre-training) for the same number of steps used to fine-tune the baseline mode.

Architectures, Model Structures and Its Comparison



Figure 7: Schematics of the Transformer architecture variants authors consider

Architectures, Model Structures and Its Comparison

Architecture	Objective	Params	Cost	GLUE	CNNDM	SQuAD	SGLUE	EnDe	${\rm EnFr}$	EnRo
★ Encoder-decoder	Denoising	2P	M	83.28	19.24	80.88	71.36	26.98	39.82	27.65
Enc-dec, shared	Denoising	P	M	82.81	18.78	80.63	70.73	26.72	39.03	27.46
Enc-dec, 6 layers	Denoising	P	M/2	80.88	18.97	77.59	68.42	26.38	38.40	26.95
Language model	Denoising	P	\dot{M}	74.70	17.93	61.14	55.02	25.09	35.28	25.86
Prefix LM	Denoising	P	M	81.82	18.61	78.94	68.11	26.43	37.98	27.39
Encoder-decoder	LM	2P	M	79.56	18.59	76.02	64.29	26.27	39.17	26.86
Enc-dec, shared	LM	P	M	79.60	18.13	76.35	63.50	26.62	39.17	27.05
Enc-dec, 6 layers	LM	P	M/2	78.67	18.26	75.32	64.06	26.13	38.42	26.89
Language model	LM	P	M	73.78	17.54	53.81	56.51	25.23	34.31	25.38
Prefix LM	LM	P	M	79.68	17.84	76.87	64.86	26.28	37.51	26.76

Figure 8: Performance of the different architectural variants. Authors use P to refer to the number of parameters in a 12-layer base Transformer layer stack and M to refer to the FLOPs required to process a sequence using the encoder-decoder model. Authors evaluate each architectural variant using a denoising objective and an autoregressive objective (as is commonly used to train language models).

Unsupervised Objectives

Objective	Inputs	Targets
Prefix language modeling BERT-style Devlin et al. (2018) Deshuffling MASS-style Song et al. (2019) Li.d. noise, replace spans Li.d. noise, drop tokens Random spans	Thank you 40° 40° me to your party apple week. party me for your to . last fun you inviting week Thank Thank you 40° 40° me to your party 40° week . Thank you 40° me to your party 40° week . Thank you 40° to 40° purp arty 40° week . Thank you 40° to 40° week .	me to your party last week . (original text) (original text) (original text) (GV for inviting (SY) last <z> for inviting last <g> for inviting me <y> your party last <z></z></y></g></z>

Figure 9: Examples of inputs and targets produced by some of the unsupervised objectives authors consider.

Objective	GLUE	CNNDM	SQuAD	SGLUE	EnDe	${\rm EnFr}$	EnRo
BERT-style (Devlin et al., 2018)	82.96	19.17	80.65	69.85	26.78	40.03	27.41
MASS-style (Song et al., 2019)	82.32	19.16	80.10	69.28	26.79	39.89	27.55
\star Replace corrupted spans	83.28	19.24	80.88	71.36	26.98	39.82	27.65
Drop corrupted tokens	84.44	19.31	80.52	68.67	27.07	39.76	27.82

Figure 10: Comparison of variants of the BERT-style pre-training objective. In the first two variants, the model is trained to reconstruct the original uncorrupted text segment. In the latter two, the model only predicts the sequence of corrupted tokens.

Different Unlabeled Data Sets

Data set	Size	GLUE	CNNDM	SQuAD	SGLUE	EnDe	${\rm EnFr}$	EnRo
★C4	745 GB	83.28	19.24	80.88	71.36	26.98	39.82	27.65
C4, unfiltered	6.1 TB	81.46	19.14	78.78	68.04	26.55	39.34	27.21
RealNews-like	35GB	83.83	19.23	80.39	72.38	26.75	39.90	27.48
WebText-like	17GB	84.03	19.31	81.42	71.40	26.80	39.74	27.59
Wikipedia	16GB	81.85	19.31	81.29	68.01	26.94	39.69	27.67
Wikipedia + TBC	20GB	83.65	19.28	82.08	73.24	26.77	39.63	27.57

Figure 11: Performance resulting from pre-training on different data sets. The first four variants are based on the new C4 data set.

Pre-training Data Set Size

Number of tokens	Repeats	GLUE	CNNDM	SQuAD	SGLUE	EnDe	EnFr	EnRo
★ Full data set	0	83.28	19.24	80.88	71.36	26.98	39.82	27.65
2 ²⁹ 2 ²⁷	64 256	82.87	19.19	80.97	72.03	26.83	39.74	27.63
2^{25}	1,024	82.62 79.55	19.20	76.27	64.76	26.38	39.71 39.56	27.55 26.80
2^{23}	4,096	76.34	18.33	70.92	59.29	26.37	38.84	25.81

Figure 12: Measuring the effect of repeating data during pre-training. In these experiments, authors only use the first N tokens from C4 (with varying values of N shown in the first column) but still pre-train over 2³⁵ tokens. This results in the data set being repeated over the course of pre-training (with the number of repeats for each experiment shown in the second column), which may result in memorization.

Fine-tuning Methods

	Fine-tuning method	GLUE	CNNDM	SQuAD	SGLUE	EnDe	EnFr	EnRo
*	All parameters	83.28	19.24	80.88	71.36	26.98	39.82	27.65
	Adapter layers, $d = 32$	80.52	15.08	79.32	60.40	13.84	17.88	15.54
	Adapter layers, $d = 128$	81.51	16.62	79.47	63.03	19.83	27.50	22.63
	Adapter layers, $d = 512$	81.54	17.78	79.18	64.30	23.45	33.98	25.81
	Adapter layers, $d = 2048$	81.51	16.62	79.47	63.03	19.83	27.50	22.63
	Gradual unfreezing	82.50	18.95	79.17	70.79	26.71	39.02	26.93

Figure 13: Comparison of different alternative fine-tuning methods that only update a subset of the model's parameters. For adapter layers, d refers to the inner dimensionality of the adapters.

Multi-task Learning

Mixing strategy	GLUE	CNNDM	SQuAD	SGLUE	EnDe	EnFr	EnRo
\bigstar Baseline (pre-train/fine-tune)	83.28	19.24	80.88	71.36	26.98	39.82	27.65
Equal	76.13	19.02	76.51	63.37	23.89	34.31	26.78
Examples-proportional, $K = 2^{16}$	80.45	19.04	77.25	69.95	24.35	34.99	27.10
Examples-proportional, $K = 2^{17}$	81.56	19.12	77.00	67.91	24.36	35.00	27.25
Examples-proportional, $K = 2^{18}$	81.67	19.07	78.17	67.94	24.57	35.19	27.39
Examples-proportional, $K = 2^{19}$	81.42	19.24	79.78	67.30	25.21	36.30	27.76
Examples-proportional, $K = 2^{20}$	80.80	19.24	80.36	67.38	25.66	36.93	27.68
Examples-proportional, $K = 2^{21}$	79.83	18.79	79.50	65.10	25.82	37.22	27.13
Temperature-scaled, $T = 2$	81.90	19.28	79.42	69.92	25.42	36.72	27.20
Temperature-scaled, $T = 4$	80.56	19.22	77.99	69.54	25.04	35.82	27.45
Temperature-scaled, $T = 8$	77.21	19.10	77.14	66.07	24.55	35.35	27.17

Figure 14: Comparison of multi-task training using different mixing strategies. Examples-proportional mixing refers to sampling examples from each data set according to the total size of each data set, with an artificial limit (K) on the maximum data set size. Temperature-scaled mixing re-scales the sampling rates by a temperature T. For temperature-scaled mixing, we use an artificial data set size limit of $K = 2^{21}$.

Multi-task Pre-training

Training strategy	GLUE	CNNDM	SQuAD	SGLUE	EnDe	EnFr	EnRo
\star Unsupervised pre-training + fine-tuning	83.28	19.24	80.88	71.36	26.98	39.82	27.65
Multi-task training	81.42	19.24	79.78	67.30	25.21	36.30	27.76
Multi-task pre-training + fine-tuning	83.11	19.12	80.26	71.03	27.08	39.80	28.07
Leave-one-out multi-task training	81.98	19.05	79.97	71.68	26.93	39.79	27.87
Supervised multi-task pre-training	79.93	18.96	77.38	65.36	26.81	40.13	28.04

Figure 15: Comparison of unsupervised pre-training, multi-task learning, and various forms of multi-task pre-training.

Scaling

Scaling strategy	GLUE	CNNDM	SQuAD	SGLUE	EnDe	EnFr	EnRo
★ Baseline	83.28	19.24	80.88	71.36	26.98	39.82	27.65
$1 \times$ size, $4 \times$ training steps	85.33	19.33	82.45	74.72	27.08	40.66	27.93
$1 \times$ size, $4 \times$ batch size	84.60	19.42	82.52	74.64	27.07	40.60	27.84
$2 \times$ size, $2 \times$ training steps	86.18	19.66	84.18	77.18	27.52	41.03	28.19
$4 \times$ size, $1 \times$ training steps	85.91	19.73	83.86	78.04	27.47	40.71	28.10
$4 \times \text{ensembled}$	84.77	20.10	83.09	71.74	28.05	40.53	28.57
$4\times$ ensembled, fine-tune only	84.05	19.57	82.36	71.55	27.55	40.22	28.09

Figure 16: Comparison of different methods of scaling up our baseline model. All methods except ensembling fine-tuned models use $4 \times$ the computation as the baseline. "Size" refers to the number of parameters in the model and "training time" refers to the number of steps used for both pre-training and fine-tuning.

Transfer Learning with T5

Experiments and Results

Pushing the limits

Up to 11 billion model parameters Over 1 trillion tokens for training

Thank You for Your Attention!